

## Biostatistics 615/815 Lecture 5: More on STLs, and Divide and Conquer Algorithms

Hyun Min Kang

Januray 20th, 2011

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## Recap on Classes

```
#include <iostream>
class Point {
public:
    int x, y;
    Point(int px, int py) : x(px), y(py) {std::cout << "Point::Point(int,int)" << std::endl;}
    Point() : x(0), y(0) { std::cout << "Point::Point()" << std::endl; }
    void print() { std::cout << "(" << x << "," << y << ")" << std::endl; }
};

int main(int argc, char** argv) { // what happens at each line?
    Point p1; // Point::Point()
    Point p2(3,4); // Point::Point(int,int)
    Point* pp1 = new Point(5,12); // Point::Point(int,int)
    Point* pp2 = new Point[5]; // Point::Point() (5 times)
    p1.print(); // (0,0)
    p2.print(); // (3,4)
    pp1->print(); // (3,4)
    pp2->print(); // (0,0)
    pp2[5].print(); // (0,0)
    delete pp1;
    delete [] pp2;
    return 0;
}
```

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## Announcements

- Homework #1 is due, late submission will be better than no submission
- For 815 project, rank your preference by Friday 11:59pm
- Utilize office hours (9:30AM-12:30PM Friday) for further questions
- When classroom is full, the seating priority should be given to enrolled students

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## Recap on STL : vector

```
#include <iostream>
#include <vector>
int main(int argc, char** argv) {
    // vector examples
    std::vector<int> v;
    v.push_back(10); // v contains {10}
    v.push_back(5); // v contains {10,5}
    v.insert(v.begin(),7); // v contains {7,10,5}
    v[2] = 1; // v contains {7,10,1};
    std::sort(v.begin(),v.end()); // v contains {1,7,10};
    std::cout << v[1] << std::endl; // prints 7
    return 0;
}
```

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## Recap on STL : string and map

```
#include <string>
#include <map>
int main(int argc, char** argv) {
    // string examples
    std::string s("hell");
    std::cout << s << std::endl;    // prints "hell"
    s += "o";                      // use '+' for concatenation
    std::cout << s << std::endl;    // prints "hello"
    s[0] = 'j';                    // access & assign individual character via []
    std::cout << s << std::endl;    // prints "jello"
    std::sort(s.begin(), s.end()); // string is a vector of characters
    std::cout << s << std::endl;    // prints "ejollo";
    // map examples
    std::map<std::string,int> points;
    points["Carlo Sidore"] = 100;
    points["Goncalo Abecasis"] = 99;
    points["Hyun Min Kang"] = 50;
    std::cout << points["Carlo Sidore"] << std::endl; // prints 100
    std::cout << points["Goncalo Abecasis"] << std::endl; // prints 99
    std::cout << points["Hyun Min Kim"] << std::endl; // nonexistent key; prints default value
}
```

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## Reading from Files : insertionSort.cpp

```
#include <iostream>
#include <fstream>
#include <vector>
void insertionSort(std::vector<int>& v); // insertionSort as defined before
int main(int argc, char** argv) {
    int tok;
    std::vector<int> v;
    if ( argc > 1 ) {
        std::ifstream fin(argv[1]);
        while( fin >> tok ) { v.push_back(tok); }
        fin.close();
    }
    else {
        while( std::cin >> tok ) { v.push_back(tok); }
    }
    insertionSort(v); // differs from stdSort in only this part
    for(int i=0; i < v.size(); ++i) {
        std::cout << v[i] << std::endl;
    }
    return 0;
}
```

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## Reading from Files : stdSort.cpp

```
#include <iostream>
#include <fstream>
#include <vector>
int main(int argc, char** argv) { // sorting software using STL
    int tok;
    std::vector<int> v;
    if ( argc > 1 ) { // if argument is given, read from file
        std::ifstream fin(argv[1]);
        while( fin >> tok ) { v.push_back(tok); }
        fin.close();
    }
    else { // read from standard input if no argument is specified
        while( std::cin >> tok ) { v.push_back(tok); }
    }
    std::sort(v.begin(), v.end()); // Sort using the algorithm in STL
    for(int i=0; i < v.size(); ++i) {
        std::cout << v[i] << std::endl; // print out the content
    }
    return 0;
}
```

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## Running time comparison

### Running example with 100,000 elements (in UNIX or MacOS)

```
user@host:~/> time cat src/sample.input.txt | src/stdSort > /dev/null
real 0m0.430s
user 0m0.281s
sys 0m0.130s

user@host:~/> time cat src/sample.input.txt | src/insertionSort > /dev/null
real 1m8.795s
user 1m8.181s
sys 0m0.206s
```

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## Recursion

### Definition of recursion

Recursion See "Recursion".

### Another definition of recursion

Recursion If you still don't get it, see: "Recursion"

### Key components of recursion

- A function that is part of its own definition
- Terminating condition (to avoid infinite recursion)

## Euclid's algorithm

### Algorithm GCD

**Data:** Two integers  $a$  and  $b$

**Result:** The greatest common divisor (GCD) between  $a$  and  $b$

**if**  $a$  divides  $b$  **then**

| **return**  $a$

**else**

| Find the largest integer  $t$  such that  $at + r = b$ ;

| **return** GCD( $r, a$ )

**end**

### Function gcd()

```
int gcd (int a, int b) {
    if ( a == 0 )  return b; // equivalent to returning a when b % a == 0
    else           return gcd( b % a, a );
}
```

## Example of recursion

### Factorial

```
int factorial(int n) {
    if ( n == 0 )
        return 1;
    else
        return n * factorial(n-1); // tail recursion - can be transformed into loop
}
```

### towerOfHanoi

```
void towerOfHanoi(int n, int s, int i, int d) { // n disks, from s to d via i
    if ( n > 0 ) {
        towerOfHanoi(n-1,s,d,i); // recursively move n-1 disks from s to i
        // Move n-th disk from s to d
        std::cout << "Disk " << n << " : " << s << " -> " << d << std::endl;
        towerOfHanoi(n-1,i,s,d); // recursively move n-1 disks from i to d
    }
}
```

## A running example of Euclid's algorithm

### Function gcd()

```
int gcd (int a, int b) {
    if ( a == 0 )  return b; // equivalent to returning a when b % a == 0
    else           return gcd( b % a, a );
}
```

### Evaluation of gcd(477,246)

```
gcd(477, 246)
  gcd(231, 246)
    gcd(15, 231)
      gcd(6, 15)
        gcd(3, 6)
          gcd(0, 3)
gcd(477, 246) == 3
```

## Divide-and-conquer algorithms

Solve a problem recursively, applying three steps at each level of recursion

**Divide** the problem into a number of subproblems that are smaller instances of the same problem

**Conquer** the subproblems by solving them recursively. If the subproblem sizes are small enough, however, just solve the subproblems in a straightforward manner.

**Combine** the solutions to subproblems into the solution for the original problem

## Recursive Maximum

```
// find maximum within an a[start..end]
int findMax(std::vector<int>& a, int start, int end) {
    if ( start == end ) return a[start]; // conquer small problem directly
    else {
        int mid = (start+end)/2;
        int leftMax = findMax(a,start,mid); // divide the problem into half
        int rightMax = findMax(a,mid+1,end);
        return ( leftMax > rightMax ? leftMax : rightMax ); // combine solutions
    }
}
```

## Binary Search

```
// assuming a is sorted, return index of array containing the key,
// among a[start...end]. Return -1 if no key is found
int binarySearch(std::vector<int>& a, int key, int start, int end) {
    if ( start > end ) return -1; // search failed
    int mid = (start+end)/2;
    if ( key == a[mid] ) return mid; // terminate if match is found
    if ( key < a[mid] ) // divide the remaining problem into half
        return binarySearch(a, key, start, mid-1);
    else
        return binarySearch(a, key, mid+1, end);
}
```

## Merge Sort

### Divide and conquer algorithm

**Divide** Divide the  $n$  element sequence to be sorted into two subsequences of  $n/2$  elements each

**Conquer** Sort the two subsequences recursively using merge sort

**Combine** Merge the two sorted subsequences to produce the sorted answer

<http://www.sorting-algorithms.com/merge-sort>

## mergeSort.cpp - main()

```
#include <iostream>
#include <vector>
#include <climits>
void mergeSort(std::vector<int>& a, int p, int r); // defined later
int main(int argc, char** argv) {
    int tok;
    std::vector<int> v;
    if (argc > 1) {
        std::ifstream fin(argv[1]);
        while(fin >> tok) { v.push_back(tok); }
        fin.close();
    } else {
        while(std::cin >> tok) { v.push_back(tok); }
    }
    mergeSort(v, 0, (int)v.size() - 1); // same as before except for this linee
    for(int i=0; i < v.size(); ++i) {
        std::cout << v[i] << std::endl;
    }
    return 0;
}
```

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## mergeSort.cpp - mergeSort() function

```
void mergeSort(std::vector<int>& a, int p, int r) {
    if (p < r) { // skip if the element size is one or less
        int q = (p+r+1)/2; // find a point to divide the problem
        mergeSort(a, p, q-1); // divide-and-conquer
        mergeSort(a, q, r); // divide-and-conquer
        merge(a, p, q, r); // combine the solutions
    }
}
```

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## mergeSort.cpp - merge() function

```
// merge piecewise sorted a[p..q-1] a[q..r] into a sorted a[p..r]
void merge(std::vector<int>& a, int p, int q, int r) {
    std::vector<int> aL, aR; // copy a[p..q-1] to aL and a[q..r] to aR
    for(int i=p; i < q; ++i) aL.push_back(a[i]);
    for(int i=q; i <= r; ++i) aR.push_back(a[i]);
    aL.push_back(INT_MAX); // append additional value to avoid out-of-bound
    aR.push_back(INT_MAX);
    // scan sorted aL and aR separately, taking the minimum between the two
    for(int k=p, i=0, j=0; k <= r; ++k) {
        if (aL[i] < aR[j]) { a[k] = aL[i]; ++i; }
        else { a[k] = aR[j]; ++j; }
    }
}
```

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## Time Complexity of Merge Sort

If  $n = 2^m$

$$T(n) = \begin{cases} c & \text{if } n = 1 \\ 2T(n/2) + cn & \text{if } n > 1 \end{cases}$$

$$T(n) = \sum_{i=1}^m cn = cmn = cn\log_2(n) = \Theta(n\log_2 n)$$

For arbitrary  $n$

$$T(n) = \begin{cases} c & \text{if } n = 1 \\ T(\lceil n/2 \rceil) + T(\lfloor n/2 \rfloor) + cn & \text{if } n > 1 \end{cases}$$

$$cn\lfloor\log_2 n\rfloor \leq T(n) \leq cn\lceil\log_2 n\rceil$$

$$T(n) = \Theta(n\log_2 n)$$

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## Running time comparison

### Running example with 100,000 elements (in UNIX or MacOS)

```
user@host:~/> time cat src/sample.input.txt | src/stdSort > /dev/null
real 0m0.430s
user 0m0.281s
sys 0m0.130s
```

```
user@host:~/> time cat src/sample.input.txt | src/insertionSort > /dev/null
real 1m8.795s
user 1m8.181s
sys 0m0.206s
```

```
user@host:~/> time cat src/sample.input.txt | src/mergeSort > /dev/null
real 0m0.898s
user 0m0.755s
sys 0m0.131s
```

## Quicksort Algorithm

### Algorithm QUICKSORT

**Data:** array  $A$  and indices  $p$  and  $r$

**Result:**  $A[p..r]$  is sorted

**if**  $p < r$  **then**

```
    q = PARTITION(A,p,r);
    QUICKSORT(A,p,q - 1);
    QUICKSORT(A,q + 1,r);
```

**end**

## Quicksort

### Quicksort Overview

- Worse-case time complexity is  $\Theta(n^2)$
- Expected running time is  $\Theta(n \log_2 n)$ .
- But in practice mostly performs the best

### Divide and conquer algorithm

**Divide** Partition (rearrange) the array  $A[p..r]$  into two subarrays

- Each element of  $A[p..q - 1] \leq A[q]$
- Each element of  $A[q + 1..r] \geq A[q]$

Compute the index  $q$  as part of this partitioning procedure

**Conquer** Sort the two subarrays by recursively calling quicksort

**Combine** Because the subarrays are already sorted, no work is needed to combine them. The entire array  $A[p..r]$  is now sorted

## Quicksort Algorithm

### Algorithm PARTITION

**Data:** array  $A$  and indices  $p$  and  $r$

**Result:** Returns  $q$  such that  $A[p..q - 1] \leq A[q] \leq A[q + 1..r]$

$x = A[r];$

$i = p - 1;$

**for**  $j = p$  **to**  $r - 1$  **do**

**if**  $A[j] \leq x$  **then**

$i = i + 1;$

        EXCHANGE( $A[i], A[j]$ );

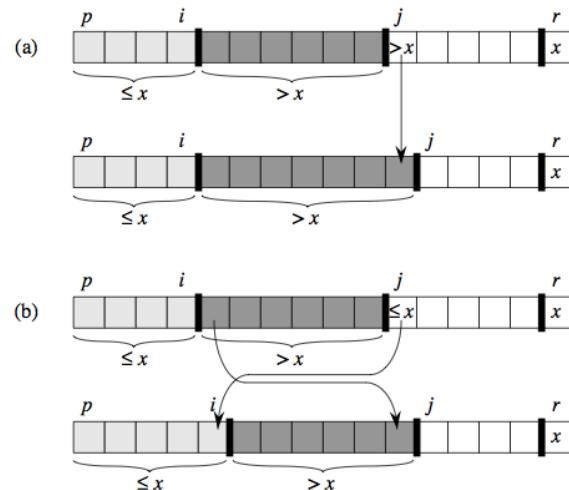
**end**

**end**

EXCHANGE( $A[i + 1], A[r]$ );

**return**  $i + 1$ ;

## How PARTITION Algorithm Works



## Running time comparison

### Running example with 100,000 elements (in UNIX or MacOS)

```
user@host:~/> time cat src/sample.input.txt | src/stdSort > /dev/null
real 0m0.430s
user 0m0.281s
sys 0m0.130s

user@host:~/> time cat src/sample.input.txt | src/insertionSort > /dev/null
real 1m8.795s
user 1m8.181s
sys 0m0.206s

user@host:~/> time cat src/sample.input.txt | src/mergeSort > /dev/null
real 0m0.898s
user 0m0.755s
sys 0m0.131s

user@host:~/> time cat src/sample.input.txt | src/quickSort > /dev/null
real 0m0.427s
user 0m0.285s
sys 0m0.129s
```

## Implementation of QUICKSORT Algorithm

```
// quickSort function
// The main function is the same to mergeSort.cpp except for the function name
void quickSort(std::vector<int>& A, int p, int r) {
    if ( p < r ) { // immediately terminate if subarray size is 1
        int piv = A[r]; // take a pivot value
        int i = p-1; // p-i-1 is the # elements < piv among A[p..j]
        int tmp;
        for(int j=p; j < r; ++j) {
            if ( A[j] < piv ) { // if smaller value is found, increase q (=i+1)
                ++i;
                tmp = A[i]; A[i] = A[j]; A[j] = tmp; // swap A[i] and A[j]
            }
        }
        A[r] = A[i+1]; A[i+1] = piv; // swap A[i+1] and A[r]
        quickSort(A, p, i);
        quickSort(A, i+2, r);
    }
}
```

## Reading Material

- CLRS Chapter 2
- CLRS Chapter 3
- CLRS Chapter 4
- CLRS Chapter 7