

# Biostatistics 615/815 Lecture 11: More Graph Algorithms Hidden Markov Models

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February 10th, 2011

# Annoucement

- Homework 3 is announced, due next Tuesday.
- Try to install **boost** library by today and ask technical questions tomorrow if there is any

# Recap : boost library

```

#include <iostream>
#include <boost/tokenizer.hpp>
#include <string>
using namespace std;
using namespace boost;

int main(int argc, char** argv) {
    // default delimiters are spaces and punctuations
    string s1 = "Hello, boost library";
    tokenizer<> tok1(s1);
    for(tokenizer<>::iterator i=tok1.begin(); i != tok1.end() ; ++i) {
        cout << *i << endl;
    }
    // you can parse csv-like format
    string s2 = "Field 1,\"putting quotes around fields, allows commas\",Field 3";
    tokenizer<escaped_list_separator<char> > tok2(s2);
    for(tokenizer<escaped_list_separator<char> >::iterator i=tok2.begin();
        i != tok2.end(); ++i) {
        cout << *i << endl;
    }
    return 0;
}

```

# Recap : Dijkstra's algorithm

## Algorithm DIJKSTRA

**Data:**  $G$  : graph,  $w$  : weight,  $s$  : source

**Result:** Each vertex contains the optimal weight from  $s$

INITIALIZESINGLESOURCE( $G,s$ );

$S = \emptyset$ ;

$Q = G.V$ ;

**while**  $Q \neq \emptyset$  **do**

$u = \text{EXTRACTMIN}(Q)$ ;

$S = S \cup \{u\}$ ;

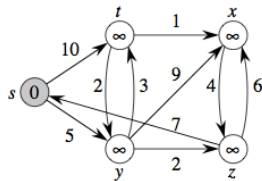
**for**  $v \in G.Adj[u]$  **do**

        RELAX( $u, v, w$ );

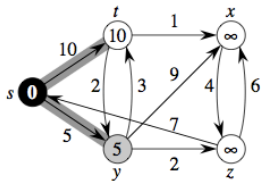
**end**

**end**

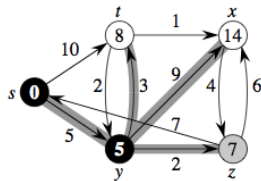
## Recap : Illustration of DIJKSTRA's algorithm



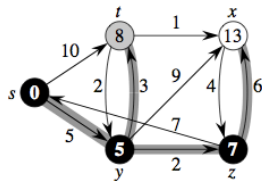
(a)



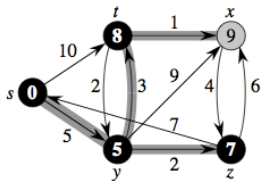
(b)



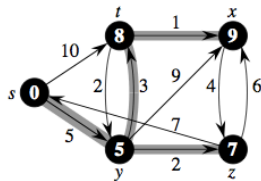
(c)



(d)



(e)



(f)

# Calculating all-pair shortest-path weights

## A dynamic programming formulation

Let  $d_{ij}^{(k)}$  be the weight of shortest path from vertex  $i$  to  $j$ , for which intermediate vertices are in the set  $\{1, 2, \dots, k\}$ .

$$d_{ij}^{(k)} = \begin{cases} w_{ij} & k = 0 \\ \min(d_{ij}^{(k-1)}, d_{ik}^{(k-1)} + d_{kj}^{(k-1)}) & k > 0 \end{cases}$$

# Floyd-Warshall Algorithm

## Algorithm FLOYDWARSHALL

**Data:**  $W$  :  $n \times n$  weight matrix

$D^{(0)} = W$ ;

**for**  $k = 1$  **to**  $n$  **do**

**for**  $i = 1$  **to**  $n$  **do**

**for**  $j = 1$  **to**  $n$  **do**

$d_{ij}^{(k)} = \min(d_{ij}^{(k-1)}, d_{ik}^{(k-1)} + d_{kj}^{(k-1)})$ ;

**end**

**end**

**end**

**return**  $D^{(n)}$ ;

# Summary: shortest path finding algorithms

## Dijkstra's algorithm

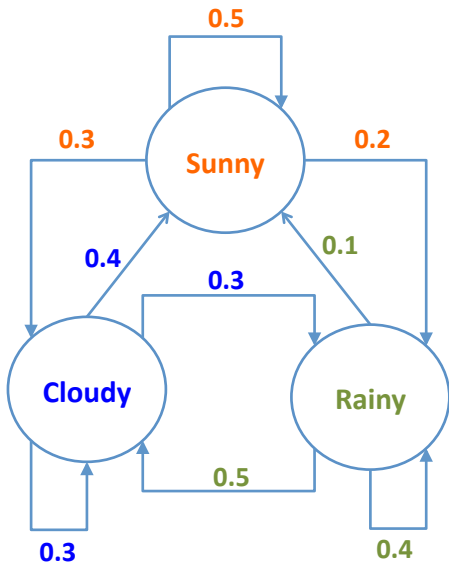
- $\Theta(|V| \log |V| + |E|)$  dynamic programming algorithm.
- Compute optimal path from a single source to each node
- Track optimal path from the closest node from the source, and expand to adjacent node

## Floyd-Warshall algorithm

- $\Theta(|V|^3)$  All-pair shortest path finding algorithms with non-negative weights
- Use the fact that the maximum length of each possible optimal path is  $|V|$ .
- For each possible pairs of sources and destinations, iteratively update optimal distance matrix  $|V|$  times.



# Markov Process : An example



# Mathematical representation of a Markov Process

$$\pi = \begin{pmatrix} \Pr(q_1 = S_1 = \text{Sunny}) \\ \Pr(q_1 = S_2 = \text{Cloudy}) \\ \Pr(q_1 = S_3 = \text{Rainy}) \end{pmatrix} = \begin{pmatrix} 0.7 \\ 0.2 \\ 0.1 \end{pmatrix}$$
$$A_{ij} = \Pr(q_{t+1} = S_i | q_t = S_j)$$
$$A = \begin{pmatrix} 0.5 & 0.4 & 0.1 \\ 0.3 & 0.3 & 0.5 \\ 0.2 & 0.3 & 0.4 \end{pmatrix}$$

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Stationary distribution

$$\mathbf{p} = A\mathbf{p}$$

$$p = (0.346, 0.359, 0.295)^T$$

# Markov process is only dependent on the previous state

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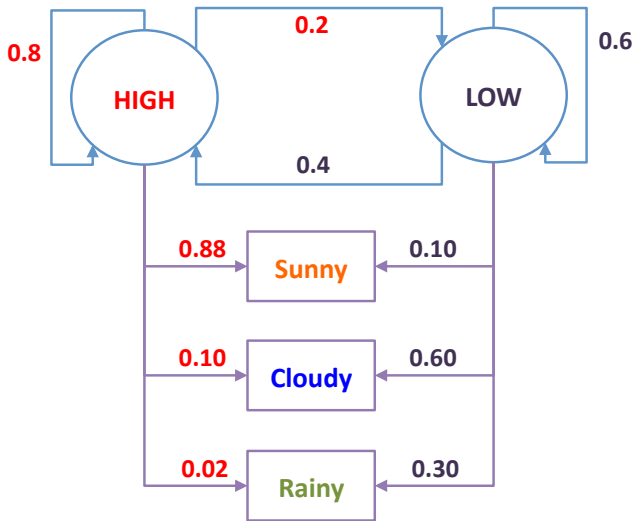
If it has rained for the past three days, what is the chance of rain on the day after tomorrow?

$$\Pr(q_5 = S_3 | q_1 = q_2 = q_3 = S_3) = \Pr(q_5 = S_3 | q_3 = S_3) = 0.33$$

# Hidden Markov Models (HMMs)

- A Markov model where actual state is unobserved
  - Transition between states are probabilistically modeled just like the Markov process
- Typically there are observable outputs associated with hidden states
  - The probability distribution of observable outputs given an hidden states can be obtained.

# An example of HMM



# Mathematical representation of the HMM example

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**Initial States**  $\pi_i = \Pr(q_1 = S_i), \pi = \{0.7, 0.3\}$

**Transition**  $A_{ij} = \Pr(q_{t+1} = S_i | q_t = S_j)$

$$A = \begin{pmatrix} 0.8 & 0.4 \\ 0.2 & 0.6 \end{pmatrix}$$

**Emission**  $B_{ij} = b_{q_t}(o_t) = b_{S_j}(O_i) = \Pr(o_t = O_i | q_t = S_j)$

$$B = \begin{pmatrix} 0.88 & 0.10 \\ 0.10 & 0.60 \\ 0.02 & 0.30 \end{pmatrix}$$

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- What is the chance of rain in the day 3?
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- If the observation was (SUNNY,SUNNY,CLOUDY,RAINY,RAINY) from day 1 through day 5, what would be the mostly likely sequence of states?
- Can we infer the HMM parameters if we have a large number of observations?

# Unconditional marginal probabilities

What is the chance of rain in the day 4?

$$\mathbf{f}(\mathbf{q}_3) = \begin{pmatrix} \Pr(q_4 = S_1) \\ \Pr(q_4 = S_2) \end{pmatrix} = A^3 \pi = \begin{pmatrix} 0.669 \\ 0.331 \end{pmatrix}$$

$$\mathbf{g}(o_4) = \begin{pmatrix} \Pr(o_4 = O_1) \\ \Pr(o_4 = O_2) \\ \Pr(o_4 = O_3) \end{pmatrix} = B\mathbf{f}(\mathbf{q}_4) = \begin{pmatrix} 0.621 \\ 0.266 \\ 0.233 \end{pmatrix}$$

The chance of rain in day 3 is 23.3%

# Calculating conditional probabilities

What is the chance of rain in the day 2 if it rains in the day 1?

$$\begin{aligned}\Pr(o_2 = O_3 | o_1 = O_3) &= \Pr(o_2 = O_3 | q_2 = S_1) \Pr(q_2 = S_1 | o_2 = O_3) \\ &\quad + \Pr(o_2 = O_3 | q_2 = S_2) \Pr(q_2 = S_2 | o_2 = O_3) \\ &\quad \dots\end{aligned}$$

This is already quite complicated!

# Organizing the likelihood

- Let  $\lambda = (A, B, \pi)$
- For a sequence of observation  $\mathbf{o} = \{o_1, \dots, o_t\}$ ,

$$\Pr(\mathbf{o}|\lambda) = \sum_{\mathbf{q}} \Pr(\mathbf{o}|\mathbf{q}, \lambda) \Pr(\mathbf{q}|\lambda)$$

$$\Pr(\mathbf{o}|\mathbf{q}, \lambda) = \prod_{i=1}^t \Pr(o_i|q_i, \lambda) = \prod_{i=1}^t b_{q_i}(o_i)$$

$$\Pr(\mathbf{q}|\lambda) = \pi_{q_1} \sum_{i=2}^t a_{q_i q_{i-1}}$$

$$\Pr(\mathbf{o}|\lambda) = \sum_{\mathbf{q}} \pi_{q_1} b_{q_1}(o_{q_1}) \prod_{i=2}^t a_{q_i q_{i-1}} b_{q_i}(o_{q_i})$$

# Naive computation of the likelihood

$$\Pr(\mathbf{o}|\lambda) = \sum_{\mathbf{q}} \pi_{q_1} b_{q_1}(o_{q_1}) \prod_{i=2}^t a_{q_i q_{i-1}} b_{q_i}(o_{q_i})$$

- Number of possible  $q = 2^t$  are exponentially growing with the number of observations
- Computational would be infeasible for large number of observations
- Algorithmic solution required for efficient computation.



# Dynammic Programing approach for HMMs

- If each possible  $q_t$  is represented as a vertex of graph and  $a_{t(t-1)}$  represents edges, then the problem becomes a graph algorithm

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# Forward-backward algorithm

- Define forward probability  $\alpha_t(i)$  as

$$\alpha_t(i) = \Pr(o_1, \dots, o_t, q_t = S_i | \lambda)$$

- $\alpha_t(i)$  can be efficiently computed using dynamic programming
  - $\alpha_1(i) = \pi_i b_i(o_1)$
  - $\alpha_t(i) = \sum_{j=1}^n \alpha_{t-1}(j) a_{ij} b_i(o_t)$
  - $\Pr(\mathbf{o} | \lambda) = \sum_{i=1}^n \alpha_t(i)$
- Time complexity is  $\Theta(n^2 t)$ .

# Forward-backward algorithm (cont'd)

- Backward probability  $\beta_t(i)$  as

$$\beta_t(i) = \Pr(o_{t+1}, \dots, o_T | q_t = S_i, \lambda)$$

- $\beta_t(i)$  can also be efficiently computed using dynamic programming
  - $\beta_T(i) = 1$
  - $\beta_t(i) = \sum_{j=1}^n a_{ji} b_j(o_{t+1}) \beta_{t+1}(j)$
- Time complexity is  $\Theta(n^2(T - t))$ .

# Forward-backward algorithm (cont'd)

- We can infer the conditional probability of each state given observations by

$$\begin{aligned}\gamma_t(i) &= \Pr(q_t = S_i | \mathbf{o}, \lambda) \\ &= \frac{\Pr(\mathbf{o}, q_t = S_i | \lambda)}{\sum_{j=1}^n \Pr(\mathbf{o}, q_t = S_j | \lambda)} \\ &= \frac{\alpha_t(i) \beta_t(i)}{\sum_{j=1}^n \alpha_t(j) \beta_t(j)}\end{aligned}$$

- Time complexity is  $\Theta(n^2 T)$ .

# Viterbi algorithm

- Finding the most likely trajectory of states given a series of observations
- Want to compute

$$\arg \max_{\mathbf{q}} \Pr(\mathbf{q} | \mathbf{o}, \lambda)$$

- Define  $\delta_t(i)$  as

$$\delta_t(i) = \max_{\mathbf{q}} \Pr(\mathbf{q}, \mathbf{o} | \lambda)$$

- Use dynamic programming algorithm to find the 'shortest' path



# Viterbi algorithm (cont'd)

**Initialization**  $\delta_1(i) = \pi b_i(o_1)$  for  $1 \leq i \leq n$ .

**Maintenance**  $\delta_t(i) = \max_i \delta_{t-1}(i) a_{ji} b_j(o_t)$

**Termination** Max likelihood is  $\max_i \delta_T(i)$

**Reconstruction** How to reconstruct the optimal path?